# YCS Code for Safety Rubric

#### Creativity (25 pts)

- 25/25: Project delivers an original and creative solution with all features being innovative
- 20/25: Project delivers a mostly original and creative solution, especially in key features
- o 15/25: Project delivers some unique or creative aspects
- o 8/25: Project is mostly unoriginal or has only minor changes to existing solutions
- 0/25: Project is plagiarized or is a complete recreation of pre-existing solutions (DQ)

## Complexity (15 pts)

- 15/15: Project contains many advanced features or algorithms and shows strong technical knowledge
- 10/15: Project contains somewhat advanced features or algorithms and clear evidence of effort
- 5/15: Project is mostly basic with little advanced features/algorithms
- o 0/15: Project is very simplistic and basic with no evidence of effort

#### Potential Impact (20 pts)

- 20/20: Project has high potential to create large positive change on the chosen SDG issue on a global scale
- 15/20: Project has potential to make meaningful change on the chosen SDG issue
- 10/20: Project may make a small impact on the chosen SDG or on a very limited scale
- o 5/20: Project has little relation to an SDG or has little impact
- 0/20: Project fails to address an SDG

#### Feasibility (10 pts)

- 10/10: Project is very realistic and could easily be implemented on a large scale
- o 7/10: Project is mostly realistic and with effort could be implemented
- o 4/10: Project is somewhat realistic and tough to implement
- o 0/10: Project is impractical

### • UI (20 pts)

- 20/20: UI is very visually appealing, intuitive, and improves the user experience
- o 15/20: UI is functional with little usability issues
- o 10/20: UI is basic with some design or usability issues
- 5/20: UI is cluttered, confusing, or hard to use
- o 0/20: No UI present

## • Presentation (10 pts)

- o 10/10: Video is clear and engaging, very effectively explaining the project's purpose, impact, and functionality. Demonstration of the project in use is shown.
- 7/10: Video covers most of the aspects of the project and shows a demonstration but may be unclear or not engaging
- 4/10: Video fails to include some key aspects of the project or does not show a demonstration of the project
- o 0/10: No video submitted or video does not mention the project